

Basic Optometric Math

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Objectives

- Optical Cross
 - Put on the cross
 Take off the cross
- Transposition
 Plus cylinder
 Minus cylinder
- · Spherical Equivalent
- Convert to near and intermediate Rx
- Decentration



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Create a number line



Determining cylinder power

- Two questions should be asked to determine the cylinder power:
- 1. In what direction on the number line is travel occurring (on the number line) from the sphere to the cylinder (either in the negative direction or in the positive direction)?
- 2. What is the distance traveled from the sphere to the cylinder power (the amount of cylinder present in the prescription)?

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Answers on presentation

Some of the answers in this presentation are intentionally incorrect, so be prepared to defend your answers...

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Prescriptions: Optical Cross

Optical cross is a diagram that denotes the dioptric power in the two principal meridians of a lens.

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Hint: Think of the value of the numbers as they are read off of the lensmeter wheel.

Optical Cross Steps

- Step 2 read the question (plus or minus cylinder)
- Start in the direction of the less power...document it
- Document the axis of this power
- Calculate the distance traveled from set number to termination

Prescriptions: Optical Cross

Optical Cross Example



Hint: The sphere is "married" to the axis; the cylinder is the distance between the numbers on the cross

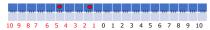
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Optical Cross



- To take an RX off the Optical Cross in Minus Cylinder Form:
- Step 1 Start with the most plus sphere power (use your number line)
- Step 2 Your axis is "married" to your sphere
- Step 3 Your cylinder is the distance traveled between the sphere and number 90 degrees away



Optical Cross



- • To take an RX off the Optical Cross in $\underline{\mbox{\bf Minus Cylinder Form}}$:
- Step 1 Start with the most plus sphere power (use your number line)
- Step 2 Your axis is "married" to your sphere
- Step 3 Your cylinder is the distance traveled between the sphere and number 90 degrees away

Find the answers to the above equations

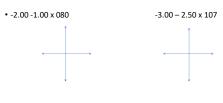
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Take off the Cross Plus and Minus*



Put on the Cross



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Axis Alignment

- Note: Optical meridians (axis) can only lie between 0 and 180 degrees.
- Example: The following prescription will be placed on the cross: -2.00 -1.50 X 180
- What is wrong with this SRx: +2.25 + 1.50 x 210

Components of an Optical Prescription

Axis

 The number in the axis block indicates where the sphere meridian is located on a 180° circle



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1 Minute Optical Cross in minus



To take an RX off the Optical Cross in <u>Minus Cylinder Form</u>:

Step 1 Start with the most plus sphere power (use your number line)

Step 2 Your axis is "married" to your sphere

Step 3 Your Orlinder is the distance traveled between the sphere and number 90 degrees away

Find the answers to the above equations, you 1 minute

1 Minute Optical Cross in plus



To take an RX off the Optical Cross in <u>Plus Cylinder Form</u>:

Step 1 Start with the most plus sphere power (use your number line)

Step 2 Your axis is "married" to your sphere

Step 3 Your cylinder is the distance traveled between the sphere and number 90 degrees away

Find the answers to the above equations, you 1 minute

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Prescriptions: Transposition

• Transposition -1.50 - 2.00 x 030

- Step 1 = Combine the sphere and cylinder power mathematically
- Step 2 = Change the sign of the cylinder
- Step 3 = Change the axis by 90 degrees

Hint: When combining positive and negative numbers, think in terms of money. Example: -2.00 combined with +0.50 if you are \$2.00 "in the hole" and you deposit \$0.50, what is your balance?

Answer: \$1.50 "in the hole", or -1.50.

Prescriptions: Transposition

• Transposition -3.50 + 2.00 x 120

- Step 1 = Combine the sphere and cylinder power mathematically
- Step 2 = Change the sign of the cylinder
- Step 3 = Change the axis by 90 degrees

Hint: When combining positive and negative numbers, think in terms of money. Example: -2.00 combined with +0.50 if you are \$2.00 "in the hole" and you deposit \$0.50, what is your balance?

Answer: \$1.50 "in the hole", or -1.50.

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Prescriptions: Transposition

• Transposition + 3.50 - 2.50 x 030

- Step 1 = Combine the sphere and cylinder power mathematically
- Step 2 = Change the sign of the cylinder
- Step 3 = Change the axis by 90 degrees

Hint: When combining positive and negative numbers, think in terms of money. Example: -2.00 combined with +0.50 If you are \$2.00 "in the hole" and you deposit \$0.50, what is your balance?

Answer: \$1.50 "in the hole", or -1.50.

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Prescriptions: Transposition

- -1.00 +2.00 X 160
- +1.25 -0.75 x 030
- Plano +1.00 x 090

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Transposition Examples

Prescriptions: Transposition

• -1.00 +2.00 X 160 • +1.00 -2.00 x 070

• Plano +1.00 x 090 • +1.00 -1.00 x 180

Transposition Examples

Transposition 1 Minute Drill

- Step 1 = Combine the sphere and cylinder power mathematically
- Step 2 = Change the sign of the cylinder
- Step 3 = Change the axis by 90 degrees

• 1. + 1.75 – 0.75 X 030

• 2. – 2.25 + 1.00 X 170

• 3. – 1.75 + 2.00 X 125

Spherical Equivalent

-Step 1

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Take half the cylinder and add algebraically to sphere - Step 2

Drop the cylinder and axis and write sphere only

EX. -2.00 -0.50 X 145 (half the cylinder)= -0.25 (add to sphere) 0.25 + 2.00

-2.25 Sph

Spherical Equivalent 1 Minute drill

-Step 1

Take half the cylinder and add algebraically to sphere

- Step 2

Drop the cylinder and axis and write sphere only

1. – 2.25 – 1.00 X 120

2. + 1.00 – 2.00 X 090

3. + 0.75 – 1.50 X 150 ©

Convert to NV Only Rx

- [-2.50 1.25 x 125 • Take the add power and [- 1.50 – 1.00 x 095 algebraically add it the Add +2.50 sphere power of the Rx
- Rewrite the Rx with out any add power

Convert to IV + NV Rx

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- Take the ½ the add power and algebraically add it the sphere power of the Rx
- -2.50 1.25 x 125 - 1.50 - 1.00 x 095 Add +2.50
- Rewrite the Rx with 1/2 the add power remaining in add for the Rx (used for reading)
- * Used with computers or intermediate work

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Convert to IN + Near Rx only 1 min drill

- + 3.25 0.75 X 125
- + 1.75 1.00 X 090 • Add 2.50
- - 4.50 1.50 X 035
- - 1.75 1.00 X 150 Add 2.00
- Step 1
 - Add the add power to the sphere power and write it as the new sphere power
- Step 2
 - Write the new complete Rx Sph, Cyl, and Axis

Review Questions 3 minutes

- -1.00 -1.00 x 090 transpose
- 0.50 -2.00 x 008 transpose
- -1.00 -1.50 x 160 transpose Answer__
- · 5.00 -3.00 x 088 transpose Answer__
- -3.00 -1.50 x 095 transpose
- 2.50 + 1.50 x 103 transpose Answer
- -1.00 + 0.50 x 162 transpose
- + 2.50 + 2.50 x 103 transpose Answer
- -2.50 + 1.00 x 029 transpose

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Review Questions 3 minutes

- -1.00 -1.00 x 090 transpose Answer -2.00 +1.00 x 180
- - 0.50 -2.00 x 008 transpose
- -1.00 -1.50 x 160 transpose
- Answer-2.50 +1.50 x 070
- - 5.00 -3.00 x 088 transpose Answer-8.00+3.00x 178 -3.00 -1.50 x 095 transpose

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- - 2.50 + 1.50 x 103 transpose Answer -0.75 -1.50 x 013
- -1.00 + 0.50 x 162 transpose
- + 2.50 + 2.50 x 103 transpose Answer +5.00 -2.50 x 013
- -2.50 + 1.00 x 029 transpose

Review Questions 1 minute drill

• Put the following Rx on the Optical Cross

-2.00 -1.00 x 080

| -3.00 – 2.50 x 107 | |
|--------------------|--|



One is incorrect on each side

Review Questions

• Put the following Rx on the Optical Cross



| -3.00 | |
|-------|-----|
| | |
| -5.50 | 017 |
| | |
| 107 | l |
| | |

Review Questions 90 Seconds

Give the spherical equivalent to the following prescripts

| -2.00 -1.00 x 080 |
|--------------------|
| -1.00 -2.00 x 010 |
| +2.00 -1.00 x030 |
| -3.00 - 0.50 x 070 |
| +3.00- 1.00 x 060 |

| Answer Answer | | | |
|------------------|--|--|--|
| Answer | | | |
| Answer Answer | | | |

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Review Questions 90 Seconds

Give the spherical equivalent to the following prescripts

-2.00 -1.00 x 080 -1.00 -2.00 x 010 +2.00 -1.00 x030 -3.00 - 0.50 x 070 +3.00 - 1.00 x 060 Answer -2.50 Answer -2.00 Answer +1.50 Answer -3.25 Answer +2.50 **Review Questions**

| Convert the following Rx to Near Vision Only aka NVO, SVN, reading glasses | | | |
|--|---|--|--|
| 2.00 -1.00 x 080 1.50 -2.00 x 180 - +3.00 OU - Answer | -4.00 -0.25 x 090 -1.00 -0.50 x 098 +2.00 OU Answer | | |
| 1.00 – 0.50 x 010 2.00 -0.75 x 100 - +1.25 OU - Answer | +2.50 -1.00 x 090 +1.00 -0.75 x 180 +2.25 OU Answer | | |

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Review Questions

Convert the following Rx to Near Vision Only aka NVO, SVN, reading glasses

- -2.00 -1.00 x 080
 -1.50 -2.00 x 180
 +3.00 OU
 Answer +1.00 -1.00 x 080
 +1.50 -2.00 x 180
- -1.00 0.50 x 010 -2.00 -0.75 x 100 +1.25 OU Answer+0.25 -0.50 x010 0.75 -0.75 x 100
- 4.00 -0.25 x 090
 -1.00 -0.50 x 098
 +2.00 OU
 Answer -2.00 -0.25 x090
 +1.00 -0.50 x098
- +2.50 -1.00 x 090
 +1.00 -0.75 x 180
 +2.25 OU
 Answer +5.00 -1.00 x 090
 +3.25 +0.75 x 180

Review Questions 1 minute drill

Transpose the following Rx from *plus cylinder form to minus cylinder* form

• -2.00 +1.00 x 090 • -1.00 +3.00 x 070 -1.00 +1.50 × 010 • Answer___ • -0.50 +2.00 x 145 Answer_____ • -3.00 +2.00 x 095 • Answer____

Review Questions 1 minute drill

- Transpose the following Rx from plus cylinder form to minus cylinder form
- -2.00 +1.00 x 090
- Answer -1.00 -1.00 x180
 -1.00 +3.00 x 070
- Answer +2.00 -3.00 x 160
- -1.00 +1.50 x 010
- -0.50 +2.00 x 145 Answer +1.50 -2.00 x055
- -3.00 +2.00 x 095
- Answer -1.00 -2.00 x005

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Review Questions 1 minute drill

- Convert the following prescription from minus cylinder to plus cylinder format
- -1.00 -1.00 x 090 Answer -2.00 +1.00 x180
- - 0.50 -2.00 x 008

-1.00 -1.50 x 160

- Answer -2.50 + 1.50 x070

 5.00 -3.00 x 088

 Answer -8.00 +3.00 x178
- -3.00 -1.50 x 095 Answer -4.50 +1.50 x005

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Decentration 1 minute drill

Decentration calculations

- Eve size plus distance between lenses minus patient's PD divided by 2.
- 1. 48 22 145 pt/pd 64
- 2. 52 22 145 pt/pd 66
- 3. 58 20 140 pt/pd 67

Remember the measurements are in mm

Review Questions 1 minute drill

- Convert the following prescription from minus cylinder to plus cylinder format
- -1.00 -1.00 x 090 Answer
- -1.00 -1.50 x 160
- -5.00 -3.00 x 088
- -3.00 -1.50 x 095

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Prescriptions: Decentration

Decentration calculations

- Eye size plus distance between lenses minus patient's PD divided by 2.
- Example: 52-20-145 pt PD 62
- 52+ 20 62 = 10 / 2 = 5 (you have two eyes)

Remember the measurements are in mm

Conversion - info section

- Feet to meters
 - Multiply the denominator by .3
- Meters to feet
 - Divide the denominator by 3
 - · Add a zero

One meter = 39.37 inches ... one inch is equal to 25.4

Optometric Math

- MULTIPLICATION AND DIVISION OF LIKE AND UNLIKE SIGNS
- When Multiplying or dividing two numbers with like signs
 i.e., both plus (+) or both (-) the answer will always be a plus
 (+) sign. This means that if you multiply or divide two plus
 (+) numbers you will get a plus (+) answer and if you multiply
 or divide two minus numbers you will get a plus (+) answer

Optometric Math

• MULTIPLICATION AND DIVISION OF DECIMALS

A decimal number is just a whole number and a fraction written together in decimal form. Any multiplication or division by 10, 100, 1000, etc. simply moves the decimal place to the left or right. For example, multiplying a decimal by 10 would move the decimal point 1 place to the right

 $7.75 \times 10 = 77.5$

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Optometric Math

- MULTIPLICATION OF DECIMALS. Decimals are multiplied exactly like whole numbers and then the decimal point is added. For example, you would multiply 25 x 25 in this way:
- $\bullet\,$ DIVISION OF DECIMALS. Divisions may be written in the form
- <u>a</u>=c
- b or a/b = c or b/a where "a" is the DIVIDEND, "b" is the DIVISOR, and "c" is the QUOTIENT. As with multiplication, you divide decimals exactly like you do whole numbers and then you find the decimal place. For example: dividing 12 6 b 6 gives 21 as an answer.

Optometric Math

- METRIC SYSTEM
- The metric system is based on decimals. Changing from one unit to another requires only the
 movement of the decimal place. The table below shows the meter, which is the standard unit of
 length, and the parts of a meter that we will be concerned with in Optometry. It also shows the
 standard abbreviations and the number of units in a meter.

1 meter (m) = 1 meter

10 decimeters (dm) = 1 meter

100 centimeters (cm) = 1 meter

1000 millimeters (mm) = 1 meter

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Optometric Math

- Dealing with the problem of how many places to move the decimal is relatively
 easy. Note in the table above that there is a difference of 2 zeros between
 centimeters and meters, 3 zeros between millimeters and meters, and 1 zero
 between millimeters and centimeters. This means that when converting
 between:
 - a. Meters and centimeters move the decimal 2 places.
 - b. Meters and millimeters move the decimal 3 places.
 - c. Centimeters and millimeters move the decimal $\ensuremath{\mathbf{1}}$

place

Converting inches into meters

 If you need a length, in inches, converted to centimeters or millimeters, first convert the inches to meters (divide by 40) then convert to the desired unit by moving the decimal place. Conversely, if you wish to convert from cm or mm to inches, then first convert to meters by moving the decimal and multiply by 40 to convert the meters to inches.

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Optometric Math

Deciding on which direction (right or left) to move the decimal requires thinking about whether you should have more or less of the unit that you desire. For example, if you are given a length in meters and require the length in centimeters, then you must have more centimeters than you had meters because each centimeter is smaller than each meter. This means that you would move the decimal Ja places TO THE RIGHT. Conversely if you were converting from centimeters to meters, you have to move the decimal place to the left 2 places. A meter is much larger unit of length than a centimeter, thus you would have to have fewer meters than you had centimeters. All of the possible metric conversions you will have to make are listed on the next page: Memorize them; if necessary

Remember Metric

 • When Converting
 Move Decimal

 • mm to cm
 2 places right

 • cm to mm
 1 place right

 • m to mm
 3 places right

 • mm to m
 3 places left

 • mm to cm
 1 place left

 • cm to m
 2 places left

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Practice converting

Optometric Math

ALGEBRAIC ADDITION

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Algebraic addition is simply combining two or more numbers together. If you
always think of algebraic addition in terms of dollars and cents you probably
won't make any mistakes. It's really awazing that people who are terrible in math
always seem to know their bank balance or how much change they should get
back from a purchase. Throughout this section the examples will be explained
mathematically and where possible, monetarily

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Math Rules

 These two rules may be compiled into a table that should be memorized.

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Thank you very much



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